

THE LIFE CYCLE OF TOO MANY CHURCHES

- Opportunity
- Cooperation
- Achievement
- Requires Risk
- Exercises Faith
- Innovation
- Evangelism Imperative
- Growth
- Sacrifice
- Outward Focus

**EFFECTIVE
MINISTRY**

**PLATEAU
LOST VISION**

- Obligation
- Control
- Accomplishments
- Desires Guarantees
- Relaxes Faith
- Tradition
- Evangelism Optional
- Maintenance
- Safety
- Inward Focus

Maintenance

Maturity

STRUCTURE

- Serves Ministry
- Flexible and Changeable
- Simple
- Leads to the Future

APATHY

- Serves Bureaucracy
- Rigid and Changeless
- Complex
- Looks to the Past

Growth

Decline

GOALS

- Solution Oriented
- Growth Oriented
- Plans
- High Morale
- Creative Planning
- Faith
- We Can Do IT That Way
- Think As A Team

- Problem Oriented
- Survival Oriented
- Paralysis
- Low Morale
- Allocation Planning
- Doubt
- We've Never Done It That Way
- Think as Individuals

QUESTIONING

Birth

BELIEFS

- Values
- Unity
- High Tolerance
- Obvious Harmony

- Differences
- Division
- Low Tolerance
- Intense Conflict

Death

POLARIZATION

DREAM

- Vision
- People gather
- Dream

- People Leave
- Drop Out

IMPLODE

THE LIFE CYCLE OF A HEALTHY CHURCH

